



INSTRUCTIONS

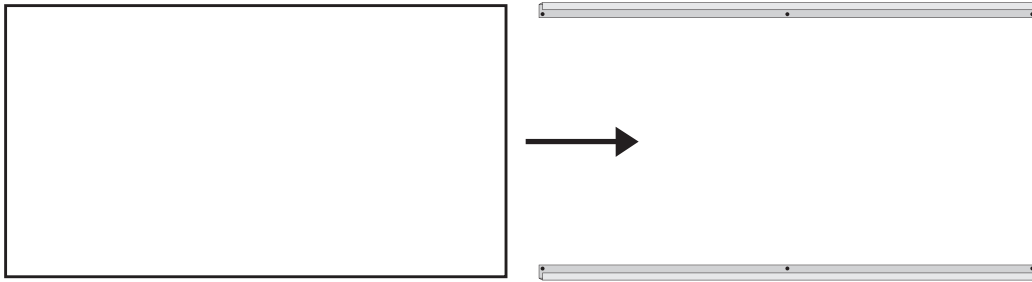
MOUNTING

Included with your record board are mounting brackets.

Mounting hardware is not included. Please find the appropriate screws that are needed to mount your board into your particular wall surface. Make sure that the head of the screws/bolts that you choose allow for enough space to slide the board within the track.

Remove protective film from black frame before mounting.

1. Position the bottom bracket, make sure bracket is level and screw into wall.
2. Place the board within the bottom bracket track.
3. Place the top bracket atop of the record board and mark the position on the wall.
4. Remove record board and fasten top bracket to wall.
5. Slide record board in between top and bottom brackets.



DRY ERASE

Use dry erase markers provided by Plaques & Such for optimal performance.

Remove dry erase markings with felt eraser for best possible results.

Press firmly when erasing, using a circular motion.

Change erasers as they become dirty. Dirty erasers will leave ink residue on the surface.

WARNING: The hard plastic edges of some types of erasers may scratch the surface of your record board.

Additional cleaning with water and a soft cloth may be required.

If ghosting occurs, wipe the board with a soft cloth dampened with water.

Ghosting is the term used to describe any faint remnant of marker left on the board after dry erasing.

WARNING: Do *not* use household glass or surface cleaners on the Record Board surface.

If the recommendations in the above steps does not remove marks, use a dry erase cleaner.

Once the material is clean, wipe the board with a soft cloth dampened with water and dry with a soft cloth.

CAUTION:

Do not use ballpoint pens or other sharp pointed instruments on the Record Board surface.

Erasers with sharp edges or plastic housing may scratch the Record Board surface.

Do not use abrasive cleaners on the record board.

Do not use permanent marker on the record board.

**ANY QUESTIONS OR COMMENTS, PLEASE CALL US AT
1.800.255.6085**